

ago. He was speaking of the game's desirable goal -- play for the fun of it.

He originated this game so that eighteen boys could play for the sheer fun of <sup>playing</sup> ~~it~~.

It is a far cry from then to now. Basketball now is a highly organized team

game and an excellent one. It is a useful and desirable inter<sup>scholastic</sup>

<sup>and intercollegiate sport.</sup>

~~sport~~ But menacing symptoms are showing which may eat out its heart. In many

places it appears too commercialized. In others, it looks like a racket.

The first considerations in any amateur game, and basketball is no exception,

should be the physical, mental, and social welfare of the participants. But

the basketball rule~~m~~akers evidently considered other elements paramount. <sup>By</sup>

Vid I eliminating the center jump they created a speed game in which frenzy, hysteria,

hyper-tension, heart strain, poor passing, and fumbling predominate. They

also added another out-of-bounds play for every goal made by either team.

Prior to the elimination of the center jump, the Rules Body and various coaches

had complained that there were <sup>already</sup> too many stoppages to the game from out-of-

bounds plays, whistle-tooting and so forth. Their chief dissatisfaction with

~~with~~ the status quo, however, was the tall mezzanine-peeping goon center who ~~was~~

they claimed, dominated the game by controlling the tip-off or tap. They

declared that this jumpless center change would drive the tall player who was

used only for the tap out of the game. In this prediction they were badly