

THE GAME

Goal-Hi is played by two teams of five players* each with one common basket or goal. The ball is passed from one player to another and the purpose of each team is to score as many points as possible by tossing the ball into the common basket, and at the same time prevent the other team from securing the ball or scoring.

**NUMBER
OF PLAYERS**

*For playground and school purposes, where more children are to be accommodated, it is perfectly permissible to double the number of players on each team, using the same rules as the official game. For rules governing the game for physically handicapped children, see pages 30 and 31.

RULE 1

The Playing Court

Section 1. The playing court shall be a circular area and shall have a maximum dimension of 30 feet in radius for outside play, or 25 feet in radius for indoor play. The minimum dimension for outdoor play shall be 20 feet radius, and 15 feet radius for indoor play.

**COURT
SIZES**

Section 2. The playing court shall be marked with lines not less than 2 inches in width, and the boundary line shall be not less than 3 feet from any obstruction. The outer circle shall be termed the "out of bounds" line. A second circle concentric with the out of bound line shall be drawn with a radius exactly one-half the radius of the out of bounds circle, and this line shall be termed the "free throw" line. (For example: On a 30 foot radius court the free throw line shall have a 15 foot radius, and on a 15 foot radius court the free throw line shall have a $7\frac{1}{2}$ foot radius, etc.) A third inner circle with a 4 foot radius shall be drawn around the goal concentric with the free throw line, and shall be termed the "restraining circle".

**COURT
MARKINGS**