

Section 4. The jumping players must not tap the ball before it reaches its highest point. Neither jumper may tap the ball more than twice, after which neither may touch the ball again until it has touched one of the other eight players, the floor, ground, or the basket. When a jump ball takes place in the inner court, jumpers shall be inside the inner court and all other players on both teams shall remain in the outer court until the ball has been tapped. Infraction of this clause is normally a violation (award of ball to opponents out of bounds) but repeated infraction may be penalized as delay of the game.

**POSITION OF  
PLAYERS ON  
JUMP BALL**

Section 5. When the ball is tossed up between two players in the outer court, all players except the two jumpers shall remain in the inner court until the ball has been tapped. Infraction of jumping rule identical with Section 4.

Section 6. On all out of bound plays, not more than 5 seconds is permitted in getting the ball into play.

Section 7. When a foul is committed simultaneously with or just previous to the timekeeper's signal ending a quarter or an overtime period, time shall be allowed for the free throw or throws, which shall be attempted immediately. Each quarter and overtime period must begin with jump ball inside the inner court, 6 feet from the free throw line.

Section 8. After a goal from the field or after a free throw, whether made or missed, the ball remains in play and play

**BALL  
IN PLAY**

*The Panthers  
and the Tigers  
rate Goal-Hi on  
the playground  
a 'swell' night as  
well as day  
game.*

