

Section 2. A player shall not in any manner, by unsportsmanlike conduct or otherwise, attempt in any way to disconcert the player who has the free throw.

Section 3. A player shall not delay the game by taking time-out after his team has used its legal number of time-outs, by taking time-out when the ball is in possession of an opponent.

Section 4. A player shall not delay the game on any jump ball by leaving the circle as explained in Sections 4 and 5, Rule 6.

Section 5. A player shall not talk to the referee or use any unsportsmanlike tactics.

Section 6. A player shall not go on the court as a substitute until he has reported to the scorer and the game has been stopped; or participate in the game until he has reported to and been accepted by the referee; nor shall he leave the court for any reason without permission from the referee, except as provided for in the rules.

Section 7. A player shall not enter the game after having been disqualified or after leaving it three times.

**Penalty:** One Technical free throw.

### **Personal Foul**

Section 8. A player shall not push, trip, hold, or charge an opponent. If a dribbler charges or makes bodily contact with an opponent without making an effort to avoid such a contact, a personal foul shall be called on the dribbler. If, regardless of the dribbler's effort to avoid contact, bodily contact ensues, either or both players may be guilty; the greater responsibility, however, is on the dribbler, if he tries to dribble by an opponent.

Section 9. A player shall not block an opponent, interfere in any way with an opponent on a jump ball, or use unnecessary roughness.