

RULE 8

PLAYING REGULATIONS

Section 1. The game shall be started by the referee, who shall toss the ball up between two opponents, as provided in Section 4 of this rule.

Teams whose players are of college age shall play four quarters of seven and one-half minutes each, with an intermission of 10 minutes between the second and third quarters, and two minutes each between the first and second, and third and fourth quarters.

Teams whose players are of high school age shall play four five-minute quarters, with one-minute intermissions between the first and second quarters and between the third and fourth quarters, and a ten-minute intermission between the second and third quarters. For boys fourteen years and under the quarters shall be four minutes, with two-minute intermissions between quarters and ten minutes intermission between the second and third quarters.

Sec. 2. Captains shall be notified one minute before each quarter is to begin. If a team is not ready within one minute after play is called by the referee at the beginning of any quarter, a technical foul shall be called for each minute of delay. In case of unavoidable delay the referee shall make proper allowance.

Sec. 3. The ball may be passed, thrown, batted, bounced, rolled, or dribbled in any direction.

Sec. 4. The ball shall be put in play in the 15-foot radius circle (except as otherwise provided in these rules):

- a. At the beginning of each quarter, and of each extra period;
- b. After held ball on or inside the 15-foot radius circle;
- c. After a free throw following a technical foul, or after the last free throw following a technical foul, if more than one has been called.