

slightly sanded to hold the balls. The game may be played on turf, dirt, or "made" ground.

When the ground will admit of it the stakes should be placed 72 feet apart; the first arch seven feet in front of the starting stake; the second, seven feet from the first; the third fourteen feet to the right of, and one foot in advance of the second; the fourth on a line with the first and second, and twenty-two feet in advance of the second; the remaining five at the same relative distances; thus there will be five arches in line between the stakes, and four wing arches.

General Directions for Playing

The game can be played by eight persons, four on each side. Six or four, however, make a better game, and if there are only two players, each can use two balls and have a capital game. Eight players may be divided into two sets, both playing on the same ground. At the commencement the players divide into sides, which, if not even, may be made so by one of the players taking two balls. Each player takes a mallet and ball of the same color.

The game commences by the leader of one side placing his ball about a mallet's length in front of the starting stake, and endeavoring, by striking it with the head of his mallet, to drive it through the first arch. If he succeeds, he then tries to drive it through the next arch, and so on. As soon as he misses going through an arch his turn is over. If, however, at his first turn he does not send his ball through the first arch, he gives his place to the next player. The leader of the other side then plays; and the others in the order of colors on the starting-stake.

The aim of each player is to drive the balls from the starting-stake through the seven arches to the