GENERAL INFORMATION Intramural Basket Ball 1939 - 1940

- 1. Time Clocks -- Officials will be responsible for placing clocks on scorer-timer tables.
- 2. Score Cards -- Officials will be responsible for securing score cards at office and returning them after games.
- 3. Practice Balls -- Balls for "warming up" before games should be checked out at the towel room in the basement Men checking them out are responsible for their return.
- 4. Uniforms -- No toams will be allowed to compete if any of its members are not wearing shirts. See #5.
- 5. Identification Jerseys -- Officials will check out identification jerseys to teams where uniforms of both teams are similar in appearance. These jerseys must be returned to official at close of game. Please co-operate.
- 6. Eligibility Refer to your Intramural Rules for eligibility of players.

 b. Team A is considered the organization's "first" team. No player may compete on a team of lower rank than the one on which he started, however, he may always move to a higher rank. EXAMPLE: Player of "C" team may move to "B" team, and "B" team player may moved to "A" team; But player on "A" team may not move to "B" or "C" team and "B" team player may not move to "C" team.
 - c. After the start of the season no man will be allowed to compete until ten days after his name has been filed on the organization's eligibility sheet. A man entering the University at start of the second semester may compete 48 hours after the first classes meet.
 - Championship Series--(a.) Division winners in the various divisions in class "A" compete for the Intramural Championship. (b) Single games decide the .-finals, and a two out of three game series decides the championship.
 -) Men to compete in the championship games must have competed in at least 50% of the regularly scheduled games of his organization during the time in which he has been enrolled in the University.
- 7. Games Start on Time -- Teams must appear within 10 minutes after the time games are scheduled. Forfeits may be claimed after this time.
- 8. Postponement -- Due to congested condition of courts it is practically impossible to postpone games. Request must be made at Intramural Office at least 5 hours previous to time of game.
- 9. Out of Bounds -- Out of bounds should be declared whenever the ball in any way strikes the gallery or projections supporting balcony.
- 10. Ten Second Rule -- The "ten second rule" will not be enforced in Intramural games.
- 11. No Smoking in Gym -- There has always been a "No Smoking" Rule in the gymnasium and we ask your cooperation to have the men of your organization adhere to this rule.