

TABLE I

This shows game situations only in "A" minutes per quarters and in "B" minutes for entire game. These are averages thru regular season games and the State Class "A" tournament.

A					ACTUAL TIME OF GAME	INTER- MISSIONS ^B	INTER- RUPTIONS	TOTAL ELAPSE TIME
Total elapse time per quarter in minutes								
	1	2	3	4				
No. of games 61	706.5	733.5	761	850.5	1952	875.5	1099.5	3929.0
Average 61	11.58	12.02	12.47	13.94	32	14.38	18.02	64.41
Regular season Ave. 13	12.30	13.00	13.00	13.92	32	14.61	20.23	66.07
County Tourn. Ave. 7	11.14	12.28	12.14	14.57	32	14.00	18.14	64.14
District Tourn. Ave. 10	12.05	11.30	12.50	13.60	32	14.90	17.45	63.35
Regional Tourn. Ave. 15	11.86	12.73	12.93	14.93	32	14.33	20.46	66.80*
State Class "A" Ave. 16	10.62	10.90	11.75	12.84	32	14.72	14.14	60.96*

Quarters					Game			
Least elapsed time played	9.00	8.5	9.0	9.5	32	12.00	11.00	56.5
Greatest elapsed time played	17.0	18.0	16.0	21.0	32	19.00	29.00	75.0

TABLE II

This table shows the average hyper-strenuous activity of 149 high school players in quarters and the total for entire game.

Quarters					
No. Individual Cases	I	II	III	IV	Entire Game
149	2 minutes & 1.6 seconds	2 minutes & 4.1 seconds	2 minutes 8.5 sec.	2 minutes 17.2 sec.	8 minutes 31.4 sec.

* In the regional tournament in 12 of the 16 games an average of 26.6 fouls per game were called, while in the State Class "A" at Topeka, Kansas the average was 17.6 fouls per game. This difference of 9 fouls per game is the cause for greater elapsed time for the games during the regional tournament than those of the State Class "A". Fouls were recorded only in these two tournaments.