

MODIFICATION OF THE OFFICIAL BASKETBALL
RULES WHICH REFER TO THE
CENTER-JUMP

SECTION 1: The use of the center-jump shall be discontinued and the ball shall be put in play in the manner hereinafter provided:

- (a) After a goal has been made;
- (b) After a goal has been declared, as provided in Rule 14, Section 13, Penalty (a);
- (c) After a goal has been made from a free throw following a personal foul, where only one free throw has been awarded;
- (d) After a goal has been made from the last free throw, where successive free throws have been awarded to one team and none to the other, at least one free throw being for a personal foul.

SECTION 2: In all cases enumerated in Section 1 hereof, the ball shall be put in play by a member of the team last scored upon by playing it in from out of bounds beyond his back court end line. Any player of such team shall be eligible to play the ball therefrom.

SECTION 3: The play-in shall be made in all respects as in the case of an ordinary play-in from out of bounds, and all fouls and violations applicable thereto shall be enforced.

SECTION 4: Any interference or other act on the part of the team not entitled to the play-in which, in the judgment of either official, is designed to hinder or delay such play-in in any manner, shall constitute a technical foul for delaying the game and shall be penalized by the award of a free throw to the opponents.

Note: It will be observed that the center-jump will still be used (a) at the beginning of each half and of each extra period; (b) after a free throw following a technical foul, or after the last free throw following a technical foul, if more than one has been called; (c) after the last free throw following a double foul, and (d) in all other cases not enumerated in the above Section where the Official Rules so prescribe (see for example Rule 13, Sec. 2; Rule 14, Sec. 2, Penalty, Note: Rule 14, Sec. 7, Penalty).

Note: Any attempt by a player to delay the play-in so as to aid himself or his teammates in securing their defensive positions should be promptly penalized.