

5½ minutes. On each return to center-jump after a goal, an average of 9.6 seconds by stop-watch timing were saved. In a 40 minute game more time could be saved.

The above results compare favorably with those of others: Coach Bunn of Stanford said that the return to the centre circle uses 9-12 minutes (of the 40) playing time. 7-12 seconds can be saved after each goal.

Madison Square Garden Statisticians state that time wasted for centre jumps, held balls, and out of bounds plays vary from 3-13 seconds, 10 min. of playing time was lost in 1 game. Coach Edwards of Missouri claims 4-8 minutes could be saved.

A New York Sun newspaper stated that "Experiments have shown that with the other system in use (no centre jumps) the time actually devoted to play is increased by about 15 per cent." This time could be saved of course by merely stopping the timing device. Coach Lonborg has results which show that 5 minutes can be saved. 5 minutes seems, therefore, a conservative figure.

The score of the game enters into the consideration. The smaller the score the less the time saved of course, but the more valuable too. In a close game a few minutes may mean everything. The larger the score, the more time saved.

In my own experimental game the score was 42-21, resulting from 26 field goals and only 3 fouls.

This time-saving idea applied to other games would work out as follows: