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Rule 6-2, 11 and 12. Slight changes have been made in these rules which deal with timing and scoring in an attempt to eliminate some of the irregularities which have been common in connection with these important matters. Comments by the Games Administration Committee will emphasize a trend toward the use of a checker or supervisor who will be primarily responsible for these matters and who will be assisted by one Official Timer and one Official Scorer.

Rule 7. Several changes in wording and arrangement will be made in an attempt to modernize this rule. The Editors are authorized to provide for consistent rules relative to cases where the ball touches or is touched by a player who is on or outside a boundary line. An attempt will be made to place the responsibility for causing the ball to go out of bounds on the player who is himself out of bounds before touching the ball.

Rule 8-1. In high school or junior high school games, an automatic time-out is to be declared in the middle of the second and fourth quarter, provided neither team has taken a charged time-out during the first four minutes of these quarters. This official's time-out is to be of two minutes duration.

Rule 9-3. When a high school game ends in a tie, one overtime period of three minutes duration will always be played. Thereafter the sudden death method of breaking a tie will be used.

Rule 9-4 and 5. When a game is forfeited, the score at the time of forfeiture will be considered the official score in cases where it would be to the disadvantage of the offended team to have the score declared 2-0.

Rule 10-1-Note to Officials. When the ball is awarded to a team out of bounds from its front court, the Official must have actual possession of the ball and then hand it to the proper player.

Rule 13-1 and 2. These sections will be brought up to date and a definite procedure for the Official when a foul is called will be prescribed. Also the rule relative to who shall make the free throw will be made consistent in cases where an injured player is to leave the game, or a player is illegally in the game, or a player is disqualified on the play. In such cases, the substitute will be expected to attempt the free throw.

Rule 14-2. If a free thrower who is attempting a throw for a technical foul steps over the line too soon, the point shall not be counted and whether the throw is successful or unsuccessful, the ball will be awarded to the free thrower's team out of bounds at mid-court.

Rule 14-11. This section will be rewritten to include the provision relative to the use of the restraining circles during jumps and the interpretation of the rule will be to the effect that a player may not jump through the cylinder above the circle before the ball has been tapped by a jumper.

Rule 15-12. In Penalty (a) a new question and answer or an addition to the Rule Comments will give more specific information as to what constitutes a "foul from behind".

In penalty (b) the provision for the extra free throw for a deliberate foul will be further emphasized.