

MANUAL FOR BASKETBALL SCORERS

Equipment:

1. Scorebook
2. Pencils
3. Substitution slips

General:

The Official Scorer is to be a member of the athletic department of the host institution. The scorer for the visiting team is to be seated between the Official timer and the official scorer.

Before the Game:

1. Provide opportunity for coaches to submit line-up at least two minutes before game time.
2. Do not permit changes in the line-up until after a play has ensued unless there is an injury or another emergency.
3. Report to the Referee if the line-up is not submitted on time.
4. As play is about to start check the five players who appear to be ready to start and their numbers with the line-up in your book.
5. Notify Referee if there is any discrepancy. It is not necessary for you to wait until he has tossed the ball.

Before the Second Half:

Check starting players with your line-up and report to the Official if any new player is starting without having reported to you.

Communication with Officials:

Notify Nearest Official:

1) When a team has had five charged time-outs during regular playing time.

a) One additional time-out may be granted each team for each over time period of a tie game.

2) Immediately when a player is charged with his fourth personal foul.

3) As soon as the ball is dead in case there is a dispute about the score or in case there is doubt about an Official's decision.

4) As soon as ball is dead or in control of offending team in case a player is discovered who has not reported to the proper officials or who has changed his number without reporting it.

The Official will indicate the number of free throws which are to be tried by standing at the free throw line with the proper number of fingers held up. The number indicates how many free throws remain.

He will indicate a personal foul by holding his hand above his head as specified in the rules.

He will indicate the number of the player who fouled by some system which he should explain to you before the game starts.

Scoring Technique:

Become familiar with the technique outlined in the scorebook you are using. You should observe the following:

FUNDAMENTALS:

Use: P for personal foul.

X in loop of P when two free throws are awarded.

T for technical fouls.