

7. Who was a bridesmaid? Jeanie With the Light Brown Hair.
8. Where were they married? Church in the Wildwood.
9. Where did they go on the wedding trip? Dixie.
10. How did they go? Sailing.
11. Whom did they think of while they were gone? Old Folks at Home.
12. Who met them when they returned? Old Black Joe.
13. Where did they live after the honeymoon? Little Gray Home in the West.
14. What did they then decide? Let the Rest of the World Go By.

JULY AND AUGUST  
Picnic Hints

1. Suggestions for getting acquainted. As the crowd gathers, plan some activity to eliminate the awkward waiting for the main program to begin.
  - a. Guessing Stunts:
    1. The number of beans in a large jar.
    2. Advertisements cut from magazines and hung about.
    3. The pictures of famous men posted about.
    4. The president or chairman's weight, size of collar, height, size of shoes, waist measure, etc.
  - b. Scoring Games:
    1. Throwing bean bags at various numbered holes in a board.
    2. Tossing rubber jar rings on a chair leg.
    3. Rolling balls at homemade Indian clubs.
  - c. Group Games:

Lucky Shake - secretly designate about three persons as the holders of the prizes. Then instruct the players to shake hands and introduce themselves to as many people as possible in a given time, while the persons holding the coins remember who the 13th or 23rd (depending on the size of the crowd) person was who shook hands with him. The holders of the prizes (a penny) are then called to the front of the group and asked to introduce the lucky persons.
2. Games and Contests
  - a. Tiny Tots

Lollypop Scramble - Lollypop are stuck into the ground. At the signal to begin, the children gather as many as they can. The lollypops are their reward. Be sure to have some on hand for those who did not receive any.
  - b. Girls - up to 16 years of age.

Newspaper Race - Each participant stands on a newspaper, and is given one to hold. On the word "go", she places the other newspaper in front of her, steps on it, picks up the first, places it in front and so on until she reaches the finish line. The person arriving first is the winner.
  - c. Boys - up to 16 years of age.

Happy Hooligan Race - Each contestant is provided with an empty tin can. At the start of the race, they are asked to balance the can on their heads without the use of their hands, and walk to the finish line. If the can drops off, the contestant must go the starting line and begin over.