

### Time-in:

After time has out the game watch or clock shall be started when the Official signals time-in. If this follows

a) a free throw for a double foul, the Official signals time-in by blowing his whistle as the ball leaves his hands on the toss at center.

b) a free throw for any other foul, the Official signals time-in by a chopping motion of his hand after the last free throw, including any substitute free throw, this signal being given (1) as soon as it is evident that the ball will go into play by a rebound, or (2) if the throw is successful, or is for a technical foul, or if the ball is awarded out of bounds for any other reason, as soon as the ball crosses the boundary line when it is thrown into play;

c) a period when time has been out for any other reason.

### Signals:

a) For any foul the Official raises his arm (or arms) above his head.

b) When a substitution is to be made, the Official motions for the substitute to come on the floor.

c) When there is to be a charged time-out or an Officials' time-out for a technical foul or any other stoppage, the Official will hold the palms of his hands (with both arms crossing overhead) toward the Timer.

After completion of time-out, start the watch or clock on signal from an Official. He will signal for time-in by a chopping motion of the hand or with the whistle.

Watch for the signal at the following times:

a) When play is resumed by a throw-in from out of bounds the signal will be given when the ball crosses the plane of the boundary line.

b) When the ball is to be in play following a missed free throw the signal will be given as soon as it is evident that the throw is not successful. This occurs after a single free throw for a personal foul and after the last throw of a multiple throw if at least one throw is for a personal foul.

c) If play is to be resumed by a jump the whistle is the signal to start the watch or clock and it will be sounded as the ball leaves the official's hands for the toss. Note that play is resumed by a jump at center after a double foul or fouls by both teams which are administered the same as a double foul.

### Procedure at End of Period:

Fire pistol at end of period.

If you are unable to make the Official hear the signal, go on the floor immediately to notify him. You are responsible for deciding whether the ball was in the air on a try at the instant time was up in case the signal did not sound or was not heard by the Official.

### Timing Information:

For Game Timer:

College halves are 20 minutes.

Intermission between halves is 15 minutes.

Charged time-out periods are one minute each.

Over time periods, 5 minutes each.

An intermission of 2 minutes shall be allowed before each extra period.

If a substitute replaces an injured or disqualified player, 30