

MORE OFTEN THAN IN OTHER GAMES. THAT IS, OF COURSE, ASSUMING SIMILAR CIRCUMSTANCES.

Defense:

The first thing to be done here is to get back fast on defense to defend against a fast break.

Secondly, ~~and~~ I would say just employ a general all around defense. We can play defense if we will. This is proven by the A.M. Games. To do so however, ~~it~~ requires ~~our~~ our most intense concentration. They have no clever screens so it will be up to the individual to be responsible for his own man.

An advantage:

1. The 4 are nearer out size than any other team. If we hustle we can control both the bounds.