

NOTE—Under (e) of the foregoing, play may be suspended only when the ball is dead, or in possession of the injured player's team, or upon completion of a play by the opponents. Completion of a play means that the opponents have thrown for goal, lost possession of the ball, or withheld the ball from play by ceasing to attempt to score or to advance the ball to a scoring position.

**\*SECTION 2.** When time-out is declared for a team as provided in (d), (e) and (f) of Section 1, a time-out shall be charged to that team for each minute or fraction thereof consumed, except that in case of injury or disqualification no time-out shall be charged if the injured or disqualified player leaves the game within one minute and if no more than an additional thirty seconds is consumed in completing the substitution. If time-out is granted to both teams simultaneously, a time-out shall be charged to each team.

Time-out is not charged under (a), (b) and (c) of Section 1 except that if the time consumed for a substitution exceeds thirty seconds, a time-out is charged.

**Ques.—**If an Official suspends play because of an injury, as in Section 1 (e), and if the injured player's Captain does not desire time-out, what should be done? **Ans.—**Play should be resumed at once and no time-out should be charged.

**\* Ques.—**May a Captain take time-out for a substitution? **Ans.—**Yes, and if the substitution is completed within thirty seconds, a time-out is not charged. He does not have this privilege in the interval following a goal and before the ball is put into play from out of bounds unless he wishes a charged time-out.

**SECTION 3.** After time has been out the game watch shall be started when the Official signals time-in. If this follows

- Time-in.**
- (a) A free throw for a technical or double foul, the Official signals time-in by blowing his whistle as the ball leaves his hands on the toss at center;
  - (b) A free throw for any other foul, the Official signals time-in by a chopping motion of his hand after the last free throw, including any substitute free throw, this signal being given (1) as soon as it is evident that the ball will go into play by a rebound, or (2) if the throw is successful, or if the ball is awarded to the opponents for any other reason, as soon as the ball crosses the end line when it is thrown into play;